


Title of the Event	Two Days Workshop on Learn Coding with Ai & Prompt Engineering
Date of Activity held	4th -5 th May, 2025
Time of Activity	Two-day program
Type of Activity (Cultural/ Co-curricular/Curricular)	Co-curricular
Resource Person	Er Mohammad Shahrukh
Professional details of Resource Person	Senior Software Engineer, Grab Technologies Bengaluru
Program/Course/Class	B.Tech/CSE/6th sem
Number of Students attended	75
Number of Staff attended	06
Activity Incharge	-
Description of Activity	<p>The 2-day workshop on learn coding with ai & prompt Engineering Faculty of Engineering (Co-Edu) was held from 5th–6th May 2025 at Sharnbasva University, organized by Department of Computer Science Engineering, Kalaburagi in Association with New Age Innovation Network. It was designed for BTech & VI-year students, providing hands-on learning and industry insights. The Artificial Intelligence (AI) workshop was aimed to introduce participants to the core concepts of AI , exploring both theoretical foundations and hands-on applications. The workshop consisted of presentations, live demonstrations, and practical sessions to ensure participants had a comprehensive understanding of the subject matter. Key Sessions and Topics Covered Day 1 The session provided an overview of AI , highlighting their significance across industries. It covered Learning, focusing on key AI techniques It explored AI applications across sectors like healthcare, railways, and automotive with real-world examples. Additionally, it covered Generative AI, Large Language Models (LLMs), AI agents, and the significance of hackathons in fostering innovation.</p>
	

CO's No.	CO Defined	RBT Level	Relevance to PO's and PSO'S
CO	Helps people to be a part of their community and understand importance of "Two Day Workshop on Learn coding with AI and Prompt Engineering"	L1,L2	PO1,PO3,PO4,PO5,PO6,PO7,PO8,PO9,PO10,PO11,PO12

Title of the Workshop:" Two Day Workshop on Learn coding with AI and Prompt Engineerin, Number of Students: 78

Q.No	Strongly Agree (3)		Moderately Agree (2)		Agree (1)		Not relevant to this (0)		Total Score	%Attainment = (Total score/Total no. Students attended)	Average percentage Attainment	Attainment levels	Mapped POs	Mapped PSOs
1.	4	12	29	58	07	07	00		191	2.44	73.33	2.20	1,3,4,5,6,7,8,9,10,11,12	
2.	3	99	34	68	11	11	00		178	2.28				
3.	2	72	33	66	13	13	03		151	1.94				
4.	1	39	23	46	27	27	10		122	1.56				
5.	4	120	25	50	09	09	00		179	2.29				
6.	2	87	34	68	11	11	00		166	2.12				
7.	3	102	27	54	13	13	00		169	2.16				
8.	5	168	18	36	04	04	00		208	2.66				
9.	4	132	23	46	09	09	00		187	2.39				
Average										2.20				

Impact Analysis: From the above table, workshop : “Two Day Workshop on Learn coding with AI and Prompt Engineering” moderately attained to level 2. Against mapped PO1,PO3,PO4,PO5,PO6,PO7,PO8,PO9,PO10,PO11,PO12 .

Note: High=3, Moderate=2 and Low=1